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### **EDUCATION**

BFA in 3D Character Animation Savannah College of Art and Design (SCAD) Graduated June 2021

### FILM EXPERIENCE

"Shift" (2021)

As director, worked alongside 20+ crew members to produce this 6 minute short film. Storyboarded the original story, contributed character design, 3D character animation, and communicated critique and ideas through draw overs as well as reviews on Shotgun.

"Legs" (2020)

Contributed storyboards, character design, models & textures, and 3D character animation.

## **WORK EXPERIENCE**

**Blunt Action (2022-24)** 

Concept Artist, 3D Animator & Modeller

Worked with NYC based company on 3D animation for Rolling Loud Miami 2022, music videos for the Disco Biscuits, as well as other projects.

Experience meeting deadlines, contributing ideas, submitting for review, and making adjustments.

Kennywood (2021-25)

Themed Entertainment & Concept Artist

Experience with guest interaction, concept art, prop/costume design, & collaboration.

Official Concept Artist for Kennywood's new Fall Fest 2025 haunt, "Detached."

# **SOFTWARE**

Autodesk Maya - Adobe Photoshop - After Effects Adobe Illustrator - Premiere - Shotgun Adobe Creative Cloud

### **SKILLS**

3D Character Animation - Storyboarding - Character Design Concept Art - Texturing - 3D Modelling - Illustration Collaboration - Problem Solving - Acting & Video Reference Rigging - 2D Character & Motion Graphics Animation

#### **FUN FACTS**

Musician
Arcade game fan - D&D player
Ask me about camping!